

Appendix 5 Instruction for the use of the Tracking System

MEMO GPS UNIK4 RALLYE RAID – VERSION 2022

CAR/TRUCK

Activation and GPS buttons



Increase brightness

Exit sleep mode

1 button = 2 functions:

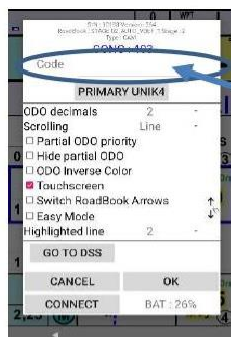
Long press: Open the Parameters menu

Short press: Decrease brightness

The bell 🛎️ : Satellite reception indicator. No icon: all clear, good satellite hook. If the bell appears static or flashing, check that the antenna and its cable are connected and not damaged.

The battery 🔋 : Power supply indicator. No icon: all clear, Unik4 power supply by the vehicle battery. If the battery appears static or flashing, check the connections.

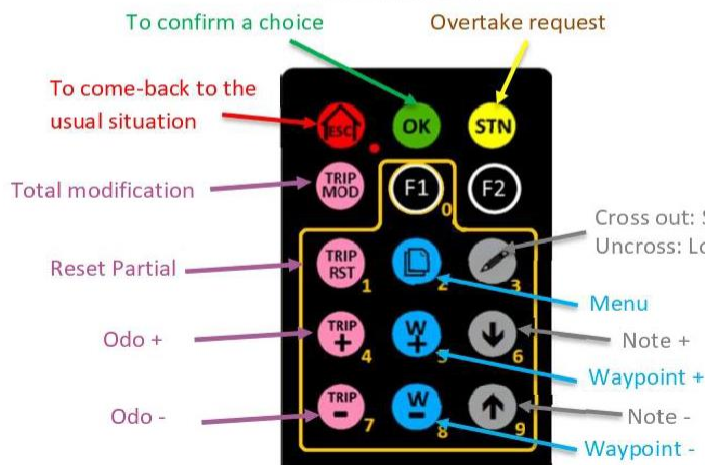
Daily code



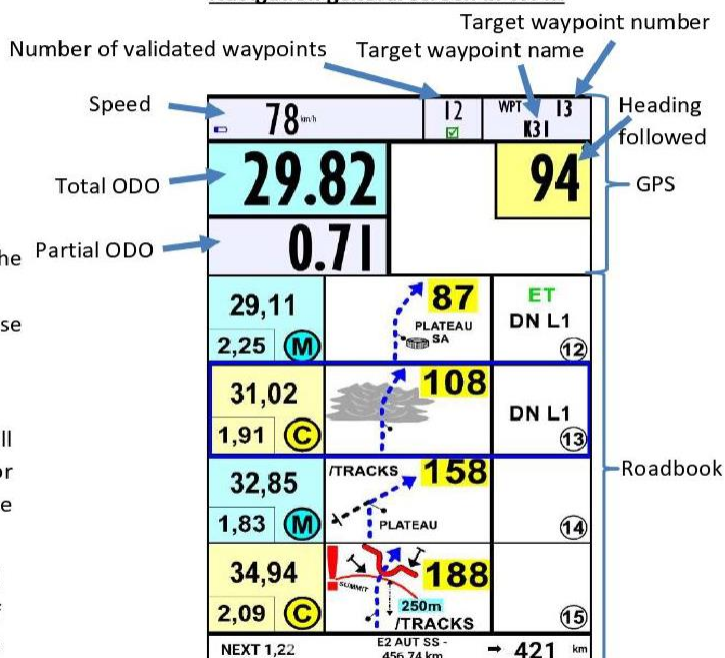
Open the **Parameters** menu by a long press

Enter the 4 numbers code given by organisation and validate with OK

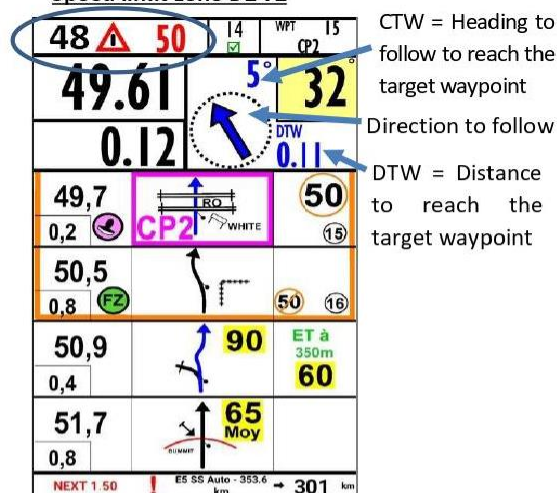
Remote control



Navigation general screen in WPM



Speed limit zone DZ-FZ



🛑 symbol: If this symbol appears, the GPS is checking the max speed



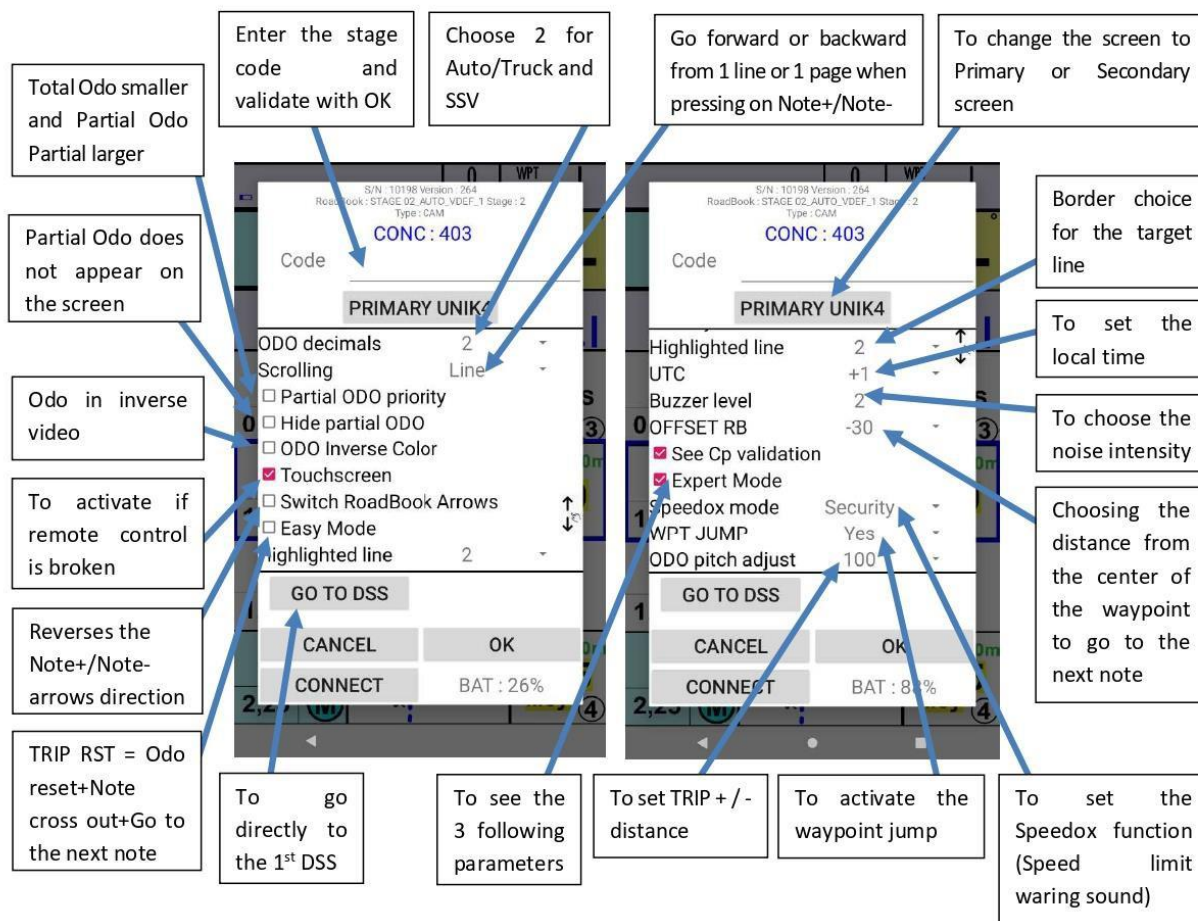
Appendix 6 Instructions for the use of the car-to-car communication system

MEMO GPS UNIK4 RALLYE RAID – VERSION 2022

CAR/TRUCK

Parameters

Default settings are adapted to Rally-Raid navigation. Do not touch it unless you are sure what you are changing.



Enter the stage code and validate with OK

Choose 2 for Auto/Truck and SSV

Go forward or backward from 1 line or 1 page when pressing on Note+/Note-

To change the screen to Primary or Secondary screen

Total Odo smaller and Partial Odo Partial larger

Partial Odo does not appear on the screen

Odo in inverse video

To activate if remote control is broken

Reverses the Note+/Note- arrows direction

TRIP RST = Odo reset+Note cross out+Go to the next note

To go directly to the 1st DSS

To see the 3 following parameters

To set TRIP +/- distance

To activate the waypoint jump

To set the Speedox function (Speed limit waring sound)

Border choice for the target line

To set the local time

To choose the noise intensity

Choosing the distance from the center of the waypoint to go to the next note

Sentinel function

Overtaking

You want to overtake: press for a long time (**more than 2s**) on the **yellow** button or on the STN button of the remote control to send a signal to the vehicle ahead (less than 200m).



Somebody wants to overtake you: **you hear Beep beep beeeep – Beep beep beeeep**
Get ready to let the vehicle pass a.s.a.p.



To inform the vehicle which wants to overtake that you have heard is signal and that you are going to let him pass a.s.a.p. **Press briefly the yellow button or the STN button of the remote control (less than 2s - which cuts the sound in the cockpit)**



If you don't acknowledge receipt of the signal, an acknowledgement of receipt is automatically sent at the end of 6s.

Accident

If you breakdown or if you have a crash **in a dangerous place (after a turn or a dune)**: press the **red Alarm button**, you will send a signal to the competitors maximum 250m around regarding the ground.

To stop it, press again the red Alarm button



There is an accident near by: you hear **Beeeeep – beeeep – beeeep**

Note:

The Overtaking function is inactive when the vehicle is stopped or at the bivouac.

The Alarm function is automatically deactivated as soon as the vehicle runs above 20km/h.